

Shadowrun Sprawl Wilds

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Shadowrun Legends: Run Hard, Die Fast - Mel Odom

2018-10-23

A MEGACORP BACKSTAB...

Argent is the best

shadowrunner in the biz...with

just one flaw: he's got a

conscience. That's why he can't

leave a chummer hanging. Only

Andi Sencio is more than just a

friend. She's his former

partner—and lover. And now

she's in the deepest drek of her life. Heading a datasnatch op

gone bad, she's been

abandoned by the megacorp

she works for—and targeted

for flatlining by two more.

Unless Argent gets to her

first... LEADS TO

SHADOWRUNNER PAYBACK...

Recruiting a top-notch team for

the exfiltration, Argent is

risking it all—his money, his

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reputation, and his life—for the woman who once walked away from him. It's a suicide mission through high-caliber hell. But that's never stopped the steel-armed street samurai before...

... **Band des Shadowrun-Zyklus** - Stephen Kenson 1999

Shadowrun: Sprawl Stories - Russell Zimmerman

2019-01-25

MEAN STREETS? YOU HAVE NO IDEA... The Sixth World is a dangerous place, and nowhere is that more obvious than in Seattle, the so-called Emerald City. Surrounding its neon-drenched heart is kilometer after kilometer of Sprawl, where millions of people scratch out a living among hazardous, slowly decaying neighborhoods and even more dangerous neighbors. *Sprawl Stories* contains four Shadowrun novellas that explore Seattle through the eyes of the people who live there every day. A burned-out mage detective tackles a missing person case that threatens to spiral beyond his control. A reporter goes on

the ride-along of her life with a high-octane DocWagon team, and uncovers a conspiracy on live trideo. A young ex-wageslave is caught between powerful forces while investigating his uncle's death. And a shaman must deal with a serious injury that threatens his very way of life—but not before taking vengeance on those who double-crossed him. So take a walk on the true wild side of the Seattle Sprawl. If you're good—and lucky—you might even come back out in one piece... *Sprawl Stories* contains the following novellas: "Neat" by Russell Zimmerman "DocWagon 19" by Jennifer Brozek "Big Dreams" by R. L. King "Blind Magic" by Dylan Birtolo

Cyberpunk RED Starterset - 2020-11

Cthulhu: Grenzland (Hardcover) - 2020-10-15

Shadowrun: Grundregelwerk, 6. Edition (Hardcover) - 2019-10-15

Shadowrun: Hinter dem
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Vorhang (Hardcover) -

2020-10-15

Futurematic - William Gibson

2002

**Shadowrun: Sprawl Stories:
Volume One - Russell**

Zimmerman 2019-01-20

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**Shadowrun: Chaser - Russell
Zimmerman 2020-05-13**

STREETS ON FIRE... A vicious magical assault on a street gang isn't a case paranormal P.I. Jimmy Kincaid would normally pick up. But when a fellow private eye asks him to look into it, and he learns the gang was doing a charity run for a church—a church Jimmy knows quite well—when they were attacked, his professional curiosity is raised. But his investigation quickly leads to a tangled maze of clues and dead-ends. Someone—or something—is prowling the streets of Puyallup, looking to incinerate whoever crosses

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their path. And Jimmy's got to find them—and stop them—before the entire neighborhood goes up in flames. But whoever's looking to light innocent victims on fire made one mistake—they're doing it in Kincaid's backyard. And Jimmy's never taken kindly to trespassers...

Shadowrun Quick Start - FASA Corporation Staff 1999-08

Their leaders united the economic power of the Lyran Commonwealth and the military might of the Federated Suns into a massive stellar empire: the Federated Commonwealth. But great power bred great corruption, and civil war now threatens this uneasy coalition. This field manual provides a profile on every Lyran Alliance regiment, including their loyalties, as well as 'Mechs and equipment unique to this powerful House.

[Legend of the five rings](#) - Shawn Carman 2010

Cthulhu: Masken des Nyarlathotep - 2022-04-30

Central Station - Lavie Tidhar

2018-01-09

Die Menschheit ist ins All aufgebrochen. Der Mars wurde besiedelt, der Asteroidengürtel wird ausgebeutet, und virtuelle Spielwelten haben sich zu Paralleluniversen entwickelt.

Die Menschheit ist fortschrittlicher, schillernder und kaputter denn je. In dieser Zukunft kommt Boris Chong nach langjähriger Abwesenheit vom Mars zurück auf die Erde zur Central Station - um einen seit Generationen andauernden Familienfluch abzuwenden, um einer alten Liebe wiederzubegegnen, und um vielleicht sein Schicksal zu finden.

Shadowrun Legends:

Shadowboxer - Nicholas Pollotta 2018-09-20

TOO HOT TO HANDLE... For Two Bears, a dwarf mercenary accustomed to running the shadows, the job sounded like an easy way to make a huge stack of cash: track down and discover the meaning of the word "IronHell." But when the decker he approaches for help gets her brain fried on the Matrix, Two Bears knows he's

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up to his stout little shoulders in drek. TOO COOL TO GIVE UP... Realizing that IronHell must be the title of something - or somebody—very powerful, Two Bears looks for some backup to make sure he gets through this job alive. He lines up a street troll called Thumbs, a slick decker named Silver, a suit-wearing samurai called Delphia, and Moonfeather, a magic-wielding disciple of the Cat totem. Together they blast their way through a stream of dangerous megacorp operatives, giant meta-beasts, and high-tech pirates, all desperate to unravel the incredible secret of IronHell—before it unravels the world...

Shadowrun: World of Shadows - Michael A.

Stackpole 2016-02-06

DARKNESS EVERYWHERE...

The Sixth World is a dangerous place, with deadly hazards lurking around every corner.

Everywhere shadowrunners go, from the top of the world to the deepest, darkest Sprawl neighborhood, someone's always looking to make their

rep by taking you down. World of Shadows is the second anthology of original Shadowrun short stories, each one showcasing some of the most far-flung, treacherous locations around the world.

From a scientific mission gone wrong in the snowy wilds of Russia to an AR nightclub in Morocco sheltering runners on the lam to a recovering runner drawn into a deadly web of intrigue in the darkest alleys of Hong Kong, these eighteen original short stories explore exotic settings far off the beaten path. Featuring stories by Michael A. Stackpole, Mel Odom, Jean Rabe, Aaron Rosenberg, Phaedra Weldon, Annie Bellet, Chris A. Jackson and many others, find out what happens when shadowrunners have to battle not only with the ever-present threat of the corps and Mr. Johnson, but also the dangers of the very land they stand on.

Shadowrun: Neo Noir (Softcover) - 2021-06-22

Festung Republik - Loren L. Coleman 2012

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Julian Davion - Des Prinzen Champion der Vereinigten Sonnen - ist ein Krieger am Scheideweg, auf der Suche nach seiner Bestimmung im Strudel der Politik und dem Treibsand des Schlachtenglücks ... Julians 1. Davion Guards haben auf Terra die Ordnung wiederhergestellt. Die Republik schliesst ihre Grenzen, um ihr Kerngebiet zu beschützen, auch wenn dadurch weiter entfernte Welten sich selbst überlassen sind. Doch die Republik wird nicht nur von aussen angegriffen. Sie wird auch im Inneren untergraben, und die Jagd nach Abtrünnigen geht weiter. Der Ex-Ritter und frischgebackene Senator Conner Rhys-Monroe steht an der Spitze derer, die die Republik von Innen zerstören wollen. Ihm stellt sich die Countess Tara Campbell entgegen, die Kommandeurin der Northwind Highlanders und grösste Hoffnung der Republik. Terra liegt im Zentrum dieses gigantischen Tauziehens, in dem Julian Mühe hat, auf blutgetränktem

Morast nicht den Halt zu verlieren.

Shadowrun: Arkane Kräfte (Hardcover) - 2021-03-03

Shadowrun: Konzerngewalten (Hardcover) - 2021-06-22

Shadowrun Legends - 2020-10-15

Shadowrun: Phantome (Hardcover) - 2020-11-30

Die Monkey-Wrench-Gang - Edward Abbey 2012

Shadowrun: Im Schatten der Drachen (ADL-Abenteueranthologie) - 2020-05-29

Shadowrun: Deniable Assets - Mel Odom

Shadowrun: Vendetta (Hardcover) - 2021-10-31

Shadowrun Legends: Preying for Keeps - Mel Odom
2018-10-18

PLAYED FOR A SUCKER...

When ace shadowrunner Jack Skater leads his team of

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commandos in a raid on an elven ocean freighter, things get a little sticky. Yakuza hitmen crash the party, and a Japanese shaman whips up a titanic sea creature just to make sure nobody gets out alive. Now, having escaped with his troops by the skin of their teeth, Skater wants to find out who set him up. AND OUT FOR PAYBACK. But it isn't going to be easy. Because the runners are stuck up to their pointy ears in a sinister super-scheme that involves Skater's ex-wife, two elven gene corporations, a ruthless mafioso named McKenzie, and stolen data disks containing secrets worth killing for. It's a high-tech mega-mess with no way out. And as a ghastly virus hits Seattle, unleashing hordes of homicidal cannibals onto the streets, Skater and company have to bring in some heavy artillery just to stay alive...

Shadowrun: 30 Nächte und 3 Tage (Hardcover) - 2020-03-03

V5 Vampire - Die Maskerade: Camarilla - Matthew Dawkins 2020-09-24

Tsukuyumi: Full Moon Down - Felix Mertikat 2018-05-29
Der spannende Comic zur Kickstarter-Sensation erzählt die Geschichte um Tsukuyumi, den alten Drachen im Mond, der von den Menschen verwundet erwacht ... Man stellt sich ein postapokalyptisches Szenario vor. Der Mond ist in die Erde gestürzt, in einem gigantischen Krater liegt nun Tsukuyumi, der seine Diener in die Welt schickt, alles Leben auszulöschen. Fantastische neue Spezies haben sich entwickelt, und nun erfährt der Leser nicht nur von den letzten überlebenden Menschen, sondern auch von genmutierten Landwalen, rasenden Boarlords, der Insektenkönigin und ihrem Schwarm ... es entsteht eine neue, aufregende Welt. Gewaltige Kampfroboter treffen auf Kräfte der entarteten Natur. Und all diese Völker und Fraktionen müssen sich nicht nur gegen ihre Feinde zur Wehr setzen, sondern auch gegen ihn: Den Weltzerstörer.

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Shadowrun Sprawl Wilds -

Catalyst Game Labs

2013-09-11

You live in any sprawl long enough, you'll find out that there's a lot more to it than businessmen and soykaf stalls. Any sprawl worth its mettle has its dark corners, its forgotten places, its spots that are just as wild and untamed as the deepest rainforest. Seattle, the prime metroplex in the world for shadowrunning, is filled with such places, and Sprawl Wilds gives shadowrunners a chance to tour them. From a fortress-like Barrens farm recovering from a mysterious attack to a dark secret hidden in a clinic, runners have a chance to see the sites most people never encounter, and uncover information that some people want to stay secret at any cost. They'll meet jaded smugglers, wary police officers, passionate activists, hardened criminals, wounded warriors, and at least one deranged killer. The questions are, will they survive long enough to collect a paycheck and how much of the sprawl

will be nothing more than dust when they're done with it? Sprawl Wilds is a collection of Shadowrun Missions developed for major summer gaming conventions. These adventures have been adapted for both Shadowrun, Twentieth Anniversary Edition and Shadowrun, Fifth Edition, and they provide hours of shadowrunning goodness for experienced street veterans and new shadowrunners alike. With complete game information, including NPC stats, these adventures are poised to plunge players into urban chaos!

Shadowrun Legends:

Clockwork Asylum - Jak Koke

2018-10-03

THE ONLY HOPE FOR A WORLD ON ITS KNEES... In this second book of the greatest epic in Shadowrun history--the maelstrom of cyber-magic and political intrigue following President Dunkelzahn's assassination rages out of control. Ryan Mercury, Dunkelzahn's secret agent, is torn between his duty and his desire to find a killer.

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But when a spirit wrongly concludes that Ryan is working for the enemy, he anoints a cyberzombie to carry out a hit of its own. Now with an impressive arsenal of allies, weaponry, and the Dragon Heart, Ryan just might pull off the save of the century--if he doesn't lose his life first!

Shadowrun: Schlagschatten (Hardcover) - 2020-10-15

Shadowrun: Old School -

Olivier Gagnon 2022-10-27

BLASTS FROM THE PAST...

The Sixth World has always been a grim, violent place, where your life can be measured in heartbeats from one minute to the next. And whether you're an experienced shadowrunner, or someone who's entered the shadows looking for safety, or to hide—or perhaps start a new life altogether—well, they can be dark, deep, and dangerous, no matter how well-prepared you think you are. These five stories kick off with a pair of tales about Yuri and Soren, two fate-crossed lovers who meet in the drab, crumbling city of

Vladivostok and flee their homeland for the Seattle sprawl, only to find life is nasty and brutish no matter where they go. That's followed by Mr. Johnson's worst nightmare—being hung out to die by the very corp he was working for. Now the guy who sent runners into the shadows must become one himself if he wants to get out of Atlanta alive. Finally, join professor and paranormal investigator Thomas McAllister as he investigates a string of supernatural serial killings and uncovers a dark conspiracy that stretches from Denver to Dallas, and threatens to engulf the rest of the UCAS if he doesn't find a way to stop it. Five stories, each one a cautionary tale about the worst the Sixth World has to offer. So join both battle-scarred veterans and new recruits as they deal with the deadliest of shadows...

Die sechste Welt - Tobias Hamelmann 2005

Shadowrun Roman: Dunkle Resonanz - 2019-02-18

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